

MEDIEVAL FAIR UPDATE

FOR THOSE WHO CAME IN LATE...MARKLAND, LONGSHIP COMPANY, AND LINGANDRE WINERY... are putting on a Medieval fair: .

August 1st - 11am to 6pm

August 2nd - 12pm to 6pm

We are still looking for Craftspeople, Merchants, and Entertainers. Barn and Tent space are now Full.

Camping is available on site, you may have to drive a bit to stay in a B&B or hotel in nearby Frederick.

Set up starts Friday July 31. ALL Participants should be on site by 10am Saturday, however the earlier the better. If you are arriving late, be sure to contact us so you can get a pass or you WILL have to pay the \$2 parking fee.

There will be two Living History encampments, Viking and Crusader. For more information, call the following:

Viking (301)946-0837.....Tostig (Christian)

Crusader(301)572-8041.....Twrch (David)

Recreation Fighting: There will be three battles fought each day.

- 1) Viking Raid- the Viking launch a raid on the crusader camp, grab some loot, and retreat back to their camp.
- 2) The Joust- the Crusader camp will hold a tournament (rehearsed routines only for this one)
- 3) The Big Battle- Standard line battle, Vikings -vs- Crusaders. We need as many fighters out on the field as possible for this one. The more fighters we get the better we will look. If you have ever fought recreation before, please fight in this one. If you are interested in fighting, please call Pindarus at (301) WHO-MONK. Remember, steel requires a steel disk.

There will be a Fratricidal tournament continuing intermitently throughout the day.

We need help on Friday for setup and Sunday evening for Cleanup. We can camp over Sunday night if we want. We also need volunteers the weekend before to make a foray up to the site to get 1 or 2 loads of things up to the site and do some preliminary cleanup and setup, possibly cut firewood, and otherwise prepare the site for Friday/Saturdays arrival of participants.

So far for entertainment we have Madrigals, jugglers, singers, harpists, minstrels, a Viking althyng, a Medieval Trial, Storytelling, Fortune telling, and Dancing (hopefully). For more information on entertainment, call Chort at (301)552-9115.

So far for crafts/merchants, we have stonecutters, Blacksmiths, Stain-glass, Jewelry, Calligraphy, pottery, wood carving, Metal casting, spinning, dying, weaving, and leatherworking. For more information contact Wihthead at (301) 699-3599.

For educational displays we have two living history camps (see above mentioned), a costume display, an Anglo - Saxon display, a display from the Isle of Mann, plus information booths for Markland, Longship Company, and the Gyrfalcon on display in the pond. For more information contact Wihthead or Chort.

PUBLICITY - WE NEED TO TELL THE GENERAL PUBLIC about the fair. Along with everything else, word of mouth helps, so tell people. If you have other ideas, connections, etc... call R.J. Hiscott (301) 647-0338.

Food

The fair will be catered by Royal Stewart Gourmet. During the day they will be serving Scottish meat pies, steak on a stick, hamburgers, hot dogs, ice tea, and lemonsade. Ten percent of their profits go to Markland. Royal Stewart will be the only one selling food of the main course variety. We can sell Desserts and drinks. The winery will be operating a soda stand, and they offer a \$2 tour of the winery which includes a wine tasting session (please don't take the tour to many times during one day).

Down by the pond will be the Harpers Tavern serving Meade and Lemonsade.

We will also be running a bake sale. If you wish to make something for the bakesale, keep in mind that it will be August and it will be hot.

Keep in mind that if you will be camping, you will need to bring food for meals or snacks before and after fair hours. There are no nearby convenience stores or restaurants to the site.

Camping Facilities

Water - There is water on the site, A hose in the barn, which is a bit of a walk from the campsite. Bring water containers.

Firewood - 50 acres of woods to pick through, once again a bit of a walk, bring charcoal, ground fires are permitted.

Privies - Port-a-Castles by the barn.

Showers - See water (yep, tis time to hose down the fighters).

For those of you who don't want to camp, a Fredric Directory of hotels and B&B's may be obtained from either Chort or Wihthead.

Bring Banners and other suitable Decorations.

Bring camping gear. Those in need of space, or those who have extra space please contact Hengist at (301) 445-6115

Dress lightly, Its going to be hot!!! Bring shade (i.e...tent, awning, a hat, etc...)

We have EMT running a FIRST AID Booth and Volunteers to assist are needed. Please contact Chort.

If you want to help with the Fair, but dont know what to do, call Chort. He has lots of ideas. We will be identifying participants during the day. When the fair closes, no-one who did not participate will be allowed to remain on the fair grounds. Remember, we are putting on a show, not a social event. If you come, be prepared to work. We can socialize all Friday and Saturday night.

Again, please note the importance of set up prior to 10:00 AM on Saturday morning. We ask that all cars being unloaded be removed from the site by no later than 10:30 AM. So please be prepared to set up either Friday night, or very early Saturday morning.

Chort/Wihtread

Correction: Wihthead & Rae's address is 4417 38th Street, NOT 39th Street as reported elsewhere in this Plague. Can't get em right all the time.

The Markland Medieval Mercenary Militia
P.O. Box 715
Greenbelt, MD 20770

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TENTATIVE SCHEDULE FOR THE FAIR

11:00 AM	Fair opens with a demonstration of early artillery
11:30 AM	Frat Tournament Sign up
12:00 PM	Viking Raid
12:30 PM	Frat Tournament begins
1:00 PM	Madrigals Perform (Stage Area)
1:30 PM	Viking Althyng
2:00 PM	The Joust
3:00 PM	Frat Continues
3:30 PM	Madrigals sing
4:00 PM	Medieval Trial
5:00 PM	The Big Battle
6:00 PM	Close of the Fair (also with a bang)

Obviously there is a lot missing, these are just some of the highlights.

Sunday will be the same schedule, except starting at noon (that is we will start with the Viking Raid at 12:00 pm).

FIRST CLASS

PAID
Greenbelt, MD
Permit No. 5463

